### High Speed MEMS Beamforming for FSO and LiFi



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Silicon Light Machines Sunnyvale, CA, USA June 7<sup>th</sup>, 2021

## SILICON LIGHT MACHINES

# **SCREEN & Silicon Light Machines**





#### **Precision Equipment Supplier**

- Founded 1943 (roots in Kyoto from 1868)
- >5000 employees, >\$2.5B annual revenue
- Semiconductor fabrication equipment
- Printed circuit board tools
- Flat panel display tools
- Graphic arts systems



#### **Optical MEMS Specialists**

- Unique diffractive MEMS technology
- Building optical MEMS for >20 years
- Semiconductor, electronics & optics
- Demanding industrial applications
- Began working with SCREEN 1997
- SCREEN subsidiary since 2008

## Siliconlight.com

## Summary



- Beamforming for LiFi and FSO
- Beamforming In The Fraunhofer Regime And Effects of Array Elements
- Technology example: The GLV (and the PLV)
- Technology available today

# What is FSO? What is LiFi?

- FSO = free space optical communications
- LiFi = Light Fidelity
  - WiFi, but light





# Why light?

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- Short wavelengths, narrower beams:
  - Beam divergence  $\theta \sim \frac{\lambda}{D}$ 
    - Short wavelengths, smaller divergence; direct light where you want to go
    - Harder to intercept narrower beams, stronger security and privacy
- Increased Modulation Bandwidth:
  - Optical carrier frequencies 100s THz, (often use 1% of bandwidth)
    - Compared to the MHz frequencies often used in RF communication, (often use 20% of bandwidth)
    - Practical data bandwidth increase of ~100X [1]
- Unlicensed Bandwidth:
  - High congestion in RF requires licensing, significant costs to expanding networks
- Available technology
  - Fiber optics communication gives NIR framework, or there are countless VIS sources
  - Research in holography, AO, microscopy, LIDAR all also benefit LiFi
- Compact size, less power than RF [1]
  - · Save weight and power where critical, such as on satellites, airplanes
- Does not cause electronic interference
  - Wifi in hospitals can interfere with medical [2]

## **Use Cases**

- Military Security (~5-30m)
  - Kitefin by Purelifi \$4.2 million order from US Army
- Aviation / Aerospace Lighter weight (~1-3m)
  - One ton of wiring, or ~10 (American) passengers + carry-on worth for on-board WiFi
- Factory and hospitals No EM interference (~5-30m)
  - RF interference from equipment disrupts connection, or from WiFi disrupting devices
- Disaster relief High bandwidth, channel count (~10-50m)
  - Stadiums, airports, places where connection effected due to number of users
- Consumer Supplemental to WiFi, 5G, smart housing (~1-3m)
  - Phone dongles and usb based transceivers available now
  - Generally will be short range wireless high bandwidth bridges
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i Fraunhofe

Fraunhofer

# LiFi for Industry 4.0



- Industry 4.0 = "smart factory"
  - Machinery tied to IoT; allows remote monitoring and AI control
  - Industry 1.0 = steam and water, Industry 2.0 = assembly line, Industry 3.0 = computers + automation

## LiFi good fit for smart factory wireless communication

- EM interference makes WiFi unusable
- Hard wiring is inflexible and complicated
- LiFi flexible enough, while positioning of recievers can be planned for line of sight (LoS)

Beamforming is necessary for the data rates and distances of large factory floorplans with many devices

- LIDAR type beam steering, UV-NIR
- Transceiver modules on bases and large items can have more complicated optics than consumer devices, less power and cost sensitive

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  - Wifi in hospitals can interfere with medical [NCBI]





### Beamforming is necessary for FSO ...

- ... for longer range. Scanning gives orders of magnitude higher signal over equivalent FOV.
  - Received power ~  $(\theta L)^{-2}$





## Beamforming is necessary for LiFi ...

- ... for longer range. Scanning gives orders of magnitude higher signal over equivalent FOV.
  - Sung-man Kim: 3x noise-limited range and 1000x lossless transmission speeds at 4m [2]





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## Beamforming is necessary for LiFi ...

- ... for longer range. Scanning gives orders of magnitude higher signal over equivalent FOV.
- ... for privacy.



# **Beamforming Performance Evaluation**



## • Speed:

- Fast enough to track? To multiplex? Both?
- Point to point or continuous
- Magnitudes different speeds between technologies

## • Power:

- Mobile devices
- Benefits outweigh power cost

## • Wavelength:

- VIS for lighting conditions
- NIR for invisible uplink [1] and long distance
- Coherent/incoherent

## Signal:

- Efficiency and beam quality
  - Determined by pixel size, count and fill factor
- Sidelobes, grating lobes
  - Determined by pixel size and fill factor

## • Coverage:

- Field of view
  - Determined by pixel size and wavelength
- Resolution, resolvable spots
  - Determined by pixel size, count, wavelength, fill factor and input illumination shape

Range:

- Beam divergence
- Lensing power
  - Determined by pixel size and count
  - With fixed optics or not

# **High Speed Random Access**



## • High speed necessary for receiver acquisition and tracking

- .2° beam, 90° FOV, 3 us point to point -> ~150 ms max time to find stationary target
- Random access beamforming for smarter, faster acquisition [2]



# **High Speed Random Access**



## Very high speed technologies enable time based multiplexing

- Give each time slot equally or according to need
  - Kim et. Al. demonstrated SNR improvement with TDMA [3]
- Random access essential
- Signal splitting, wavelength multiplexing, multiple spot may be used alternatively or concurrently



# **Mirror versus MEMS Phased Array**

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- Phased arrays = wave optics, tilted mirrors = geometric optics?
  - Wavefronts of reflected flat pixels interfere in far field to create main lobe



# **Array Dimension Effects on Steering**



• Field of view determined by pixel size

$$FOV = 2\sin^{-1}\frac{\lambda}{2a}$$

Resolution determined by aperture size and illumination/apodization

• Gaussian divergence of 
$$\theta = \frac{.85\pi\lambda}{w}$$

![](_page_16_Figure_6.jpeg)

- Number of spots determined by pixel channel count
  - Repeating array creates phasing effects
- Magnification optics increases FOV, decreases resolution

![](_page_16_Picture_10.jpeg)

# **Array Dimension Effects on Efficiency**

![](_page_17_Picture_1.jpeg)

- Beam efficiency and grating lobes depends on technology
  - Diffraction efficiency, grating order location, FOV ~ *channel spacing* for emitters [7]
  - Zero order efficiency ~ *fill factor* for SLMs
    - Zero order efficiency ~  $ff^2 * R_{mirror}$
  - Grating orders, FOV ~ pixel size for SLMs
    - Grating order location =  $\sin^{-1}\frac{\lambda}{a}$

## Grating orders can be filtered

• 2 lens with low-pass

- Steering response has non-uniform power
  - First orders defines max FOV, power split equally
  - Restrict FOV further to increase system
    efficiency

![](_page_17_Figure_13.jpeg)

# **Uniform (Top-hat) Illumination**

![](_page_18_Picture_1.jpeg)

5 um pitch, 1024 elements

![](_page_18_Figure_2.jpeg)

# **Gaussian Illumination**

- We can engineer a better illumination to suppress sidelobes
  - Gaussian illumination on the phased array will give a Gaussian response in far field
  - Gaussian apodization also possible for any phased array [7]

![](_page_19_Figure_4.jpeg)

![](_page_19_Figure_5.jpeg)

![](_page_19_Figure_6.jpeg)

![](_page_19_Picture_7.jpeg)

# **Phased Lensing**

- Spherical (cylindrical) lens
  - Phase ~  $\frac{2\pi}{\lambda}(f \pm \sqrt{f^2 x^2})$
  - Describing hologram of a point source
  - + for converging
  - - for diverging
- Parabolic works well too
  - Phase  $\sim \frac{x^2}{4f}$  (Fresnel lens)

## Gaussian waist - change divergence angle by 40%

• Maximum focus:  $f = z_R$ 

• 
$$w_{02} = \frac{1}{\sqrt{2}} w_{01}$$

•  $\theta_2 = \sqrt{2} \ \theta_1$ 

$$U_{0}(x) \times rect\left(\frac{x}{L}\right) \times \left(rect\left(\frac{x}{W}\right) * comb\left(\frac{x}{p}\right)e^{-jk(mx+f-\sqrt{f^{2}-x^{2}})}\right)$$
  
f  
by 40%

 $\mathcal{F}(U_0(x)) * sinc(Lx') * (sinc(wx') \times comb(px')) \\ * \mathcal{F}\left(e^{-jk(f-\sqrt{f^2-x^2}}\right) * \partial(x'-m\lambda d)$ 

![](_page_20_Picture_15.jpeg)

![](_page_20_Picture_16.jpeg)

# **Array Dimension Effects on Lensing**

![](_page_21_Picture_1.jpeg)

#### Element size determines NA

- Scales linearly with wavelength
- Maximum lens power determined by aperture
- Minimum lens power determined by phase control depth, number of elements

![](_page_21_Figure_6.jpeg)

- Imaging aberrations as RMS wavefront error
  - "Perfect Imaging", RMS error = .07 waves
  - LiFi is not imaging, higher RMS error okay
- Zero order efficiency decreases with NA

![](_page_21_Figure_11.jpeg)

![](_page_21_Figure_12.jpeg)

[6]

# Grating Light Valve<sup>®</sup> – High Speed Amplitude

![](_page_22_Picture_1.jpeg)

![](_page_22_Figure_2.jpeg)

![](_page_22_Picture_3.jpeg)

- The GLV<sup>®</sup> is a high-speed diffractive MEMS light modulator fabricated from aluminum & silicon-nitride
- The GLV<sup>®</sup> uses phase interference to modulate light intensity reflected into fixed diffraction angles at high speeds
- Originally developed for displays, now used in printing, lithography, and many other applications

![](_page_22_Figure_7.jpeg)

![](_page_22_Picture_8.jpeg)

![](_page_22_Figure_9.jpeg)

# Phase GLV<sup>®</sup> – High Speed Linear Phase

- The conventional GLV<sup>®</sup> for imaging employs interleaved static and active ribbons to create localized image contrast
  - Maximum deflection is  $\lambda/4$  for  $1\pi$  phase shift
- In the phase GLV<sup>®</sup>, every ribbon is active, allowing arbitrary phase modulation of the reflected beam

• Maximum deflection is  $\lambda/2$  for  $2\pi$  phase shift

![](_page_23_Figure_5.jpeg)

![](_page_23_Figure_6.jpeg)

![](_page_23_Picture_7.jpeg)

# High Speed Buddy Phase Modulator

![](_page_24_Picture_1.jpeg)

## Specs of UV-VIS demo device

- 350 kHz Maximum rate
  - Signal limited
- 1088, 25.5 um pixels
  - 1 pixel = 6 ribbons
- $2\pi$  phase modulation up to 488nm
- 10 bit modulation
  - Voltage deflection response nonlinear

![](_page_24_Picture_10.jpeg)

![](_page_24_Picture_11.jpeg)

## Single ribbon pixels, larger aperture in development

- NIR operation
  - $2\pi$  phase modulation >1550nm
- Small element (~28° FOV @ 1550nm)
- Multiple array for spot multiplexing
- Demo expected in the fall

![](_page_24_Picture_18.jpeg)

## **Lateral Scan Profile**

### Results from Hamann et. al. [5]

- 940 scan lines shown over 1° FOV
- Variation in amplitude from multiple sources
  - Convolved sinc pattern from theory
  - Lines straddling pixels

![](_page_25_Picture_6.jpeg)

![](_page_25_Picture_7.jpeg)

![](_page_25_Figure_8.jpeg)

![](_page_25_Picture_9.jpeg)

# **Phased Array with Fixed Optics**

![](_page_26_Picture_1.jpeg)

- Beam Characterization Done with Lens
- Changing Lens Power of System
  - $x = x_n \Delta x$ 
    - *x* = distance to new focal plane
    - $\Delta x = \text{shift in focal plane}$
    - $x_n$  = nominal focus of system

• 
$$\Delta x = \frac{f_n^2}{f_{PA}}$$

- f<sub>n</sub>=focus of lens
- f<sub>PA</sub>=focus of phased array

## Maximum focal shift limited by pixel effects

• Not Rayleigh range of Gaussian waist at the array

![](_page_26_Figure_13.jpeg)

# **Passive State (Mirror)**

- Line is focused at nominal focus
  - Focal length is 150mm
- Set full width half maximum (FWHM) of nominal plane as reference
  - w<sub>o</sub> = 3.3 um (~256 pixels covered)
    - Note cleaner Gaussian response, limiting aperture is not GLV

![](_page_27_Figure_6.jpeg)

![](_page_27_Picture_7.jpeg)

![](_page_27_Picture_8.jpeg)

## Focus = +5000 mm

- **FWHM/nom = 0.95**
- Acts as a converging lens

•  $\Delta x = -4.5mm$ 

![](_page_28_Picture_4.jpeg)

![](_page_28_Picture_5.jpeg)

![](_page_28_Figure_6.jpeg)

![](_page_28_Picture_7.jpeg)

## Focus = -5000 mm

- **FWHM/nom = 1.05**
- Acts as a diverging lens

•  $\Delta x = +4.5mm$ 

![](_page_29_Picture_4.jpeg)

![](_page_29_Picture_5.jpeg)

![](_page_29_Figure_6.jpeg)

![](_page_29_Picture_7.jpeg)

## Focus = +250 mm

- **FWHM/nom** = 1.04
- Acts as a converging lens
  - $\Delta x = -90mm$
- Phase wrap effects
  - Higher orders start to appear
    - 25um grating response
  - Nominal plane sharpness

![](_page_30_Picture_8.jpeg)

X<sub>n</sub>

![](_page_30_Picture_9.jpeg)

![](_page_30_Figure_10.jpeg)

![](_page_30_Picture_11.jpeg)

![](_page_30_Figure_12.jpeg)

![](_page_30_Picture_13.jpeg)

# **Full Beamforming Demonstratoin**

#### Scan performed by adding linear and cylindrical phases (modulo 2π)

- f=500mm, x=115 mm
- Note FWHM widening at edges

![](_page_31_Figure_4.jpeg)

![](_page_31_Figure_5.jpeg)

![](_page_31_Picture_6.jpeg)

1000

1050

1100

1150

# **Far field Scanning Demonstration**

## 20x Magnification for ~20° FOV at 405nm

- 2 lens mag w/o filter
- Orthogonal divergence also magnified

![](_page_32_Picture_4.jpeg)

![](_page_32_Picture_5.jpeg)

# 2D High Speed Phase Modular – the PLV

![](_page_33_Picture_1.jpeg)

## Phase action through pistons

- 2D faceplate allows for high power, larger etendue, 2D control
- Currently available, the Linear Planar Light Valve
  - 2D aperture with 1D control
  - LPLV used for high power processing
  - Change of face plate possible for phase control

![](_page_33_Figure_8.jpeg)

![](_page_33_Picture_9.jpeg)

#### 6/7/2021

#### **2D Control**

Grayscale amplitude with contrast

**2D Modulation Coming Soon** 

- Phase only
- Complex modulation
  - 4 element, double phase method creates grayscale amplitude with averaged phase change

![](_page_34_Figure_7.jpeg)

![](_page_34_Figure_8.jpeg)

(b) Phase Modulator

![](_page_34_Picture_9.jpeg)

#### (c) Amplitude+ Phase Modulator

A pixel, contrast only.

#### Demo module in development, expected end of year

- 100 kHz operation, 32 x 256 pixel count (8000 channels)
- ~10 um pitch possible

![](_page_34_Picture_16.jpeg)

A complex element, formed by 2x2 mirrors

# **Fresnel Simulation – 100mm lensing**

![](_page_35_Figure_1.jpeg)

![](_page_35_Picture_4.jpeg)

## **Fresnel Simulation – Through Focus**

![](_page_36_Picture_1.jpeg)

![](_page_36_Figure_2.jpeg)

['25.0mm']

## Fresnel Simulation – Steering at 100mm

![](_page_37_Picture_1.jpeg)

![](_page_37_Figure_2.jpeg)

![](_page_37_Figure_3.jpeg)

![](_page_37_Picture_4.jpeg)

## **Fresnel Simulation – Gaussian apodization**

![](_page_38_Picture_1.jpeg)

![](_page_38_Figure_2.jpeg)

![](_page_38_Figure_3.jpeg)

![](_page_38_Picture_4.jpeg)

# Line of sight?

![](_page_39_Picture_1.jpeg)

#### No, beamforming does not require line of sight anymore than non-beamforming LiFi

- Concentrate light at a location for best bounce angle
- Wavefront shaping to optimize transceiver-receiver link (demonstrated by Cao. Et. Al. [9])

#### Team at CU, Boulder demonstrated 1D phase GLV for focusing through scattering media [8]

- F1088-HS phase modulator is used in real time to shape wavefront; high speed with feedback absolutely necessary
- Such techniques can be used for:
  - Turbulent media (clouds, fog, etc.) for long distance FSO
  - Indirect relay off of scattering surface (a wall) for LiFi, as with [9]

![](_page_39_Figure_10.jpeg)

# **Scanning Mirrors and Lenses**

## Mechanical scanners too slow

- Steppers, etc.
- Generally high power requirements

## Tunable Lenses, only lens

- ~10 Hz switch speed
- May be useful in larger systems, with other technologies

## MEMS Mirrors and Galvos steer quickly on resonance

- Galvos ~10 kpps (ILDA test), resonant mode; MEMS 10s kHz, resonant mode
- Galvo Thorlabs Digicube "1000 impressions per second", 45° FOV, 24V 4A power supply [10]
- MEMS Mirror Hamamatsu 10<sup>2</sup>(-10<sup>4</sup>) Hz, ~20-40° FOV, USB powered (<2W) [11]

![](_page_40_Picture_12.jpeg)

# **Other Established Technologies**

### Acousto-optic, Electro optics Deflectors

- Steering only, generally not used for point scans
- Acousto-optic: Speed ~10<sup>7</sup> Hz range, ~10-100 mrad FOV [12]
- Electro optics ~ $10^5$  (steering)  $10^9$  Hz (modulation), efficient

## Deformable mirrors (Adaptive Optics)

- Piston actuators connected by deformable membrane
- Not made for beamforming, generally low pixel count with large pixels
- Boston Micromachines 137 (100 kHz) to 4092 (15 kHz) [13]

## Liquid Crystal On Silicon (Beamforming)

- High pixel counts, 10<sup>2</sup>-low 10<sup>3</sup> Hz range [14],
- Meadowlark 1920x1152 pixels, 9.2um with 95.7% FF, up to 422.4 Hz [15]
- Lumotive Liquid crystal "metasurface" mobile LIDAR [16]

![](_page_41_Picture_14.jpeg)

![](_page_41_Picture_15.jpeg)

# **MEMS Phased Array Technologies**

## SILICON LIGHT MACHINES

## Silicon Light Machines

- GLV 350 kHz, VIS-NIR, 1D 1000-8000 channels, 100 uW-1 mW / channel, 10-bit phase control
  - PLV 100 kHz, VIS NIR, 2D 8000 channels, available soon
- High speed, repeatable aperture, high quality beams

## Tip-tilt phased arrays

- One or multiple actuators with both piston action and a tiltable faceplate
- Like deformable mirrors, generally low pixel counts
- Boston Micromirrors 111 actuator, 37 segment 100 kHz -> 3063 actuator, 1021 segment, 15kHz [17]

## More MEMS technology coming out

- Tip tilt and others often in academic journals
- Prof. Wu lab at Berkeley Lateral moving gratings to produce phase shift
  - 160 x 160 phased array, 19.1x20um, 175 kHz, 85% FF [18]

# **On-chip photonic Technologies**

![](_page_43_Picture_1.jpeg)

## Waveguide based emitter phased arrays

- Integrated for possibly low power, high channel counts, high speed, low cost
  - Channel counts ~ $10^2$ - $10^3$ , speeds ( $10^2$ -)  $10^5$  (- $10^6$ ) Hz
  - VIS (SiN) NIR (Si)
- Multiple tuning techniques for 1D or 2D control: thermal, wavelength, resonator...

## Impressive in lab results

- Analog Photonics, Poulton et. Al.
  - 46° x 36° FOV, .85° x .18°, thermal (1.2W) and wavelength, 1.2 x .5mm footprint, [19]
- Higher grating and sidelobes than theoretical due to phase control
  - Have not started to thoroughly explore wavefront shaping
- "Working to bring down power"

## Stealth mode technologies

- Analog Photonics (Dr. Watts) Exciting product list [20]
- Expect to see more and more OPA tech with more LIDAR startups

# **Technology Depends on Use**

### Base needs to cover wide area, multiple devices

- High speed for tracking and multiplexing
- Higher beam quality needed for small receivers
- May have space for more complex optics, multiple transcievers
- MEMS phased arrays, galvo/MEMS scanner, OPAs

## Mobile devices have different needs

- Power and space more critical
- Communicate with single device, only need high speed for aquisition
- Base may have larger receiver -> mobile larger divergence
- On-chip OPAs, MEMS mirror, MEMS phased arrays

![](_page_44_Picture_11.jpeg)

![](_page_44_Picture_14.jpeg)

## Conclusion

![](_page_45_Picture_1.jpeg)

## Beamforming is needed for LiFi 2.0

- Steering gives at least ~40 dB higher signal than non-directed
- High speed random access needed for receiver finding, tracking and multiplexing
- Consumer use cases will still need non-line of sight devices

## Technology for beamforming exists now

- Scanners too slow, not random access
- Older technologies ready for demonstration, but may still be too slow
- High speed photonic technology gives random access and flexibility
- Silicon Light Machines technology
  - Demonstrated visible MEMS 1D beamforming, NIR and 2D demonstrations later this year
  - 100s kHz range, small elements, large apertures, high power capabilities
  - Long range transmission with narrow, high-quality beams with flexibility of full phase modulation

## Citations

![](_page_46_Picture_1.jpeg)

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